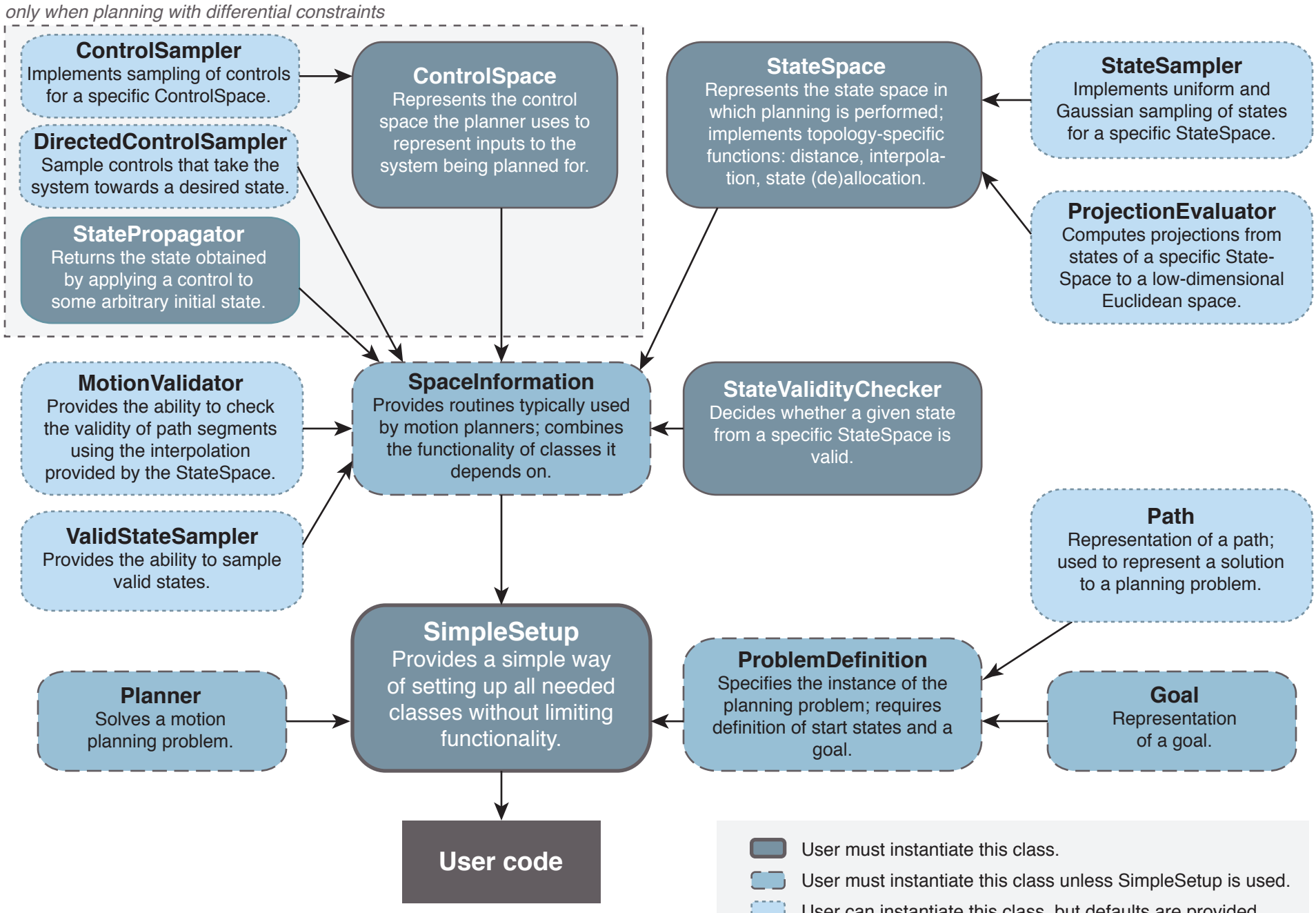
only when planning with differential constraints
ControlSampler
Implements sampling of controls for a specific ControlSpace.
DirectedControlSampler
Sample controls that take the system towards a desired state.
StatePropagator
Returns the state obtained by applying a control to some arbitrary initial state.
ControlSpace
Represents the control space the planner uses to represent inputs to the system being planned for.
StateSpace
Represents the state space in which planning is performed; implements topology-specific functions: distance, interpolation, state (de)allocation.
StateSampler
Implements uniform and Gaussian sampling of states for a specific StateSpace.
ProjectionEvaluator
Computes projections from states of a specific StateSpace to a low-dimensional Euclidean space.
MotionValidator
Provides the ability to check the validity of path segments using the interpolation provided by the StateSpace.
ValidStateSampler
Provides the ability to sample valid states.
SpaceInformation
Provides routines typically used by motion planners; combines the functionality of classes it depends on.
StateValidityChecker
Decides whether a given state from a specific StateSpace is valid.
Path
Representation of a path; used to represent a solution to a planning problem.
Planner
Solves a motion planning problem.
SimpleSetup
Provides a simple way of setting up all needed classes without limiting functionality.
ProblemDefinition
Specifies the instance of the planning problem; requires definition of start states and a goal.
Goal
Representation of a goal.
User code
User must instantiate this class.
User must instantiate this class unless SimpleSetup is used.
User can instantiate this class, but defaults are provided.
A → B